

CoralCG

Imagine the 3D of your dreams. Turn your ideas into concrete, robust broadcast graphics. Innovation is in front of your eyes.

Single environment. Infinite power. Immediate results.

Thanks to a single environment, everything is immediate and fast. Build your 3D graphics by using the advanced primitives and your preferred animated textures. Zero wait state.

Dynamic per-pixel lighting and shaders.

Enrich your scenes with lights, objects, 3D texts. The built-in GLSL shaders will sculpt and make them shine as never before. Top quality. Always guaranteed.

3D shapes: just a few clicks to be productive.

An easy-to-use user interface allows you to create attractive 3D shapes with a huge number of tools and options. Including incredible real-time animated charts.

Advanced texture handling.

Textures can be anywhere. They can come from live video sources or from the web. The richest set of features you can imagine is here to let you explore new ways to do your 3D.

It's time of Elastic Keyframes.

Keyframing can be a tedious task even for skilled animators. Our timeline is intelligently driven by your creativity. You can create flexible animations, apply per-part effects in a fraction of a second. Simply innovative.

